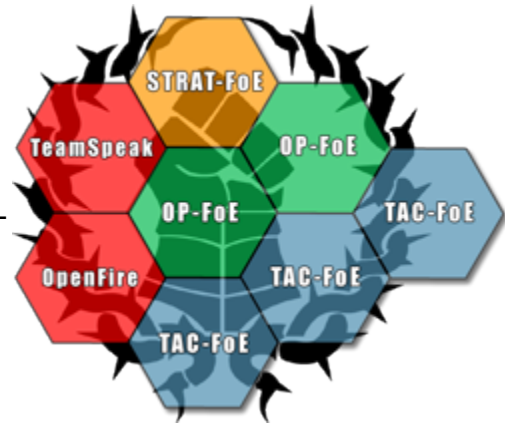


Fist of the Empire

Might Through Vigilance

About The Guild: Fist of the Empire (FoE) is a community of disciplined gamers dedicated to organized game-play. The guild was founded in 2003 by Army Officers and NCOs and has radically grown since. We have an established guild structure that has weathered all the trials and tribulations the MMOG universe can offer. FoE has a robust support infrastructure which enables us to support our ever-growing member base. We acknowledge the efforts of our members and reward and promote them based on their endeavors. FoE has an extensive pool of talent from its member base and receives an average of three applications per day.

Our guild is founded on military principles. These principles are reflected in the guild's organizational structure and ranks which permit agile expansion into other games, without a loss of command and control or the degradation of the guild's standards. The guild is supported by professional grade cutting-edge tools to enable guild coordination in and out of game. By utilizing tools such as OpenFire, TeamSpeak and PlayXpert Overlay we allow members to interact with each other in-game, out of game, and even on mobile devices.



Guild Projects: Our community of motivated gamers has enabled FoE to extend beyond the average guild and put energy into creative outlets.

Guild Network: An open source collaborative project spearhead by FoE members that discusses lifestyles, news, and the humor of organized online communities. Our success in this area has allowed us to write professional class guides for World of Warcraft and Warhammer for Beckett MMO magazine. [www.guildnetwork.net]

Guild Network Podcast: The GN podcast is a humorous and satirical production lead by FoE members focusing on MMOs and guild related topics. We have interviewed Felicia Day, and CEO's of game companies.



Fistoftheempire.com

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Dominion: A community of guilds that FoEsponsors originally founded in late 2003 in Star Wars Galaxies. The Dominion is designed to help bring guilds together to accomplish goals in game and help guilds get through issues that arise in MMOs. [www.dominionguildnetwork.com]

Fist of the Empire Podcast: The FoE podcast is the guilds' venting mechanism where members and leaders provide commentary on the world of MMOs and events in-game.

Media Recognition: FoE has been recognized by others based on our game play.

Star Wars Insider: FoE placed first in the SWG Fanfest main event. This got us a quick interview in the magazine Star Wars Insider and a free portal on Guildportal. [<http://www.guildportal.com/Guild.aspx?GuildID=8723>]

PC Gamer: PC gamer interviewed FoE over the controversial Jedi fight club and our protests against SOE customer service.

Stratics WoW: Editors from Stratics World of Warcraft interviewed FoE for their piece on successful guilds.

Beckett MMO: Beckett MMO magazine wrote a guild spread on FoE for their March/April 2009 issue.



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Beta Testing Credentials: FoE draws from a large pool of experienced gamers. Across our member base we have an extensive beta testing history. FoE will be happy to provide well written and concise feedback on your software, products, or MMOs.

Age of Conan
City of Heroes
Dark and Light
Dark age of Camelot
EVE
Everquest II
Guild Wars
Lineage II
LoTR
Planetside

Pirates of the Burning Sea Rising
Force Online
Shadowbane
Star Wars Galaxies
Tabula Rasa
The Matrix Online
Vanguard
Warhammer Online
World of Warcraft (all expansions)